REQUEST FOR QUALIFICATIONS

Date: July 1, 2008
Pages: 4 pages

PLEASE PROVIDE THE FOLLOWING INFORMATION IN THIS BLOCK

TO:
Organization:
Fax No:

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       Procurement & Supply
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Submittals are to be returned by 4:00 p.m. Tuesday September 2, 2008 with the information that is indicated at the top of this page.

The University of Maryland Department of Art seeks artists and/or artist-led teams to conceptualize, create and oversee the fabrication and installation of site-specific or existing sculpture artwork in accordance with the Scope of Work and requirements stated herein.

The University shall not pay any expenses incurred in the preparation or submission of any submittal. The University reserves the right to accept any submittal, in whole or in part and to reject any or all submittals.

The undersigned certifies that the artists or artist lead team offering a submittal is not debarred from participating in contracts in the State of Maryland or excluded from federal contract awards.

Background

The University of Maryland in College Park is a major public research university located on 1,250 acres of rolling land along the Baltimore-Washington, D.C. hi-tech corridor. Founded in 1856, the University has already attained national distinction as one of the top twenty national public universities. To realize its aspirations and fulfill its mandates, the University advances knowledge, provides outstanding and innovative instruction, and nourishes a climate of intellectual growth in a broad range of academic disciplines and interdisciplinary fields. It also creates and applies knowledge for the benefit of the economy and culture of the State, the region, the nation and beyond.
SPECIFICATIONS

Project Overview/Background

The University of Maryland, College Park announces a search for several artists and/or artist-led teams to conceptualize, create, and oversee the fabrication and installation of site-specific or existing sculpture that fits the criteria for one of three designated on-campus sites. The individual(s) must be able to conceptualize artwork appropriate for the proposed sites in partnership with the University community. Within the University setting, it is critical that public sculpture serve in its most inspirational form. Public art on campus should create a sense of place and invite intellectual interplay with the observer and participants, embracing the scholarly spirit of a distinguished institution of higher education and research.

The work will be part of the renovation of a courtyard in proximity to the University’s visual art and humanities buildings. Three individual projects will be considered, or a design that negotiates the entire space as one concept.

This prospectus and a full description of the sites and plans are available as PDF files at the following website: www.publicart.umd.edu

The artist(s) will be responsible for designing, planning, and implementing/incorporating their vision into their respective sites. Budgeted items will include, but not be limited to:

- Engineering Study
- Site Preparations and Modifications (Landscape and Hardscape)
- Foundation
- Utilities
- Insurance
- Transportation and Installation (Equipment Rental i.e. crane)

The budget for this entire project is $450,000 including all fees and associated costs.

Artists offering submittals involving the use of computers, video, sound, water, light, electric motors, etc are advised to pay particular attention to the criteria concerning durability of design and materials, minimum maintenance requirements and maximum resistance to vandalism and be appropriate to an urban workplace environment.

Several qualities and characteristics for commissioned artwork have been identified. It suggested that successful artwork for this public art project should address the following goals:

- Relate to the University of Maryland College Park the site and context (i.e. its academic/intellectual, physical, socio-cultural and eco-culture landscapes, uses, and/or history.
- Engage the campus community, visitors and employees using and/or passing by this public space.
- Complement the architectural vocabulary of the environment’s form, context and use.
- Make use of indigenous materials and local values whenever possible and practical.

The final product is expected to:

- Strength of aesthetic and thematic concept.
- Demonstrated ability to communicate the proposed concept.
- High artistic quality as demonstrated by previous work.
• Special skills or training pertinent to the project
• Expressed interest or experience in elements of community outreach and education
• Eligibility requirements as noted.
• Be appropriate to the project site and context
• Be of durable design and materials
• Require minimal maintenance and be resistant to vandalism.

**SELECTION:** The selection process will be conducted in several phases.

**Phase 1 Request for Qualifications (RFQ)**

An Evaluation Committee will be established to review and rate the qualifications.

Interested artists and/or artist teams are to include the following submittals as a response to this RFQ.

- Qualifications and a letter of interest.
- Ten (10) complete, collated and unbound sets of the following information in an 8.5” x 11” format (no larger) for consideration.
  - A completed application form which includes an identifying [DIGITAL IMAGES](#) (maximum of six files) including the image number, artist, date of completion, a sentence or two of explanatory text about specific artworks is suggested.
  - A one page (maximum) [letter of interest](#), outlining your concept and approach to site specific and/or public art. This information is to relate to the outlined expectations noted in the specifications above.
  - A current two (2) page professional [resume](#) for each artist.

- In the application include a single [CD-ROM or DVD](#) (In the case of video or sound) containing no more than six digital files labeled directly on the CD with the applicant artist’s name and the project name “INTERPLAY”.

- **File Specifications:** Each IMAGE file must be • in jpg format • 300 dpi resolution • maximum width or height of 1500 pixels • no larger than 3MG. AUDIO or VIDEO files may be submitted if digital images cannot adequately document the artist’s work. Include appropriate documentation (electronically). Maximum of five Quick Time files (2 minute sound bites or clips)

  **CD-ROMS and DVDs should be clearly marked with the Full Name of Artist and the project title, INTERPLAY, and must be readable on both PC compatible and MAC platforms. SAVE FILES using last name and file number, i.e. Smith_01.jpg.**

If your work cannot be adequately documented with digital images (as in the case of sound installations or kinetics sculptures), please send appropriate documentation for review. No more than 5 quick time (2 minute sound bites or clips).

**Collaborating artist teams may submit up to 12 files total.**
All visual documentation must be readable for both PC compatible and MAC platforms.
Information pertaining to Phase 2: Request for Proposals (RFP)

Phase 2 Request for Proposals (RFP): The Committee shall review all qualifications and may select up to five (5) finalists to develop their proposals further (Phase 1).

During Phase 2 the finalists will be invited to visit the campus for several days to present their qualifications to the University Community, visit sites of interest and engage with the campus community to gather information to prepare site-specific proposals.

Finalists will be given $5,000 to offset their expenses for travel, lodging, concept development and presentation of their concept.

A budget of up to $1,000 for each artist/artist team to cover expenses towards the required site visit and presentations will be available.

Project time line

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<thead>
<tr>
<th>Date</th>
<th>Event Description</th>
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<tbody>
<tr>
<td>09/02/08</td>
<td>Artist Response Deadline- Images of Past Work and Brief Statements of Interest/Concept</td>
</tr>
<tr>
<td>10/01/08</td>
<td><strong>Request for Proposal (RFP)</strong> – Up to Five (5) Finalists are Identified and notified.</td>
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<tr>
<td>10/01/08 to 11/25/08</td>
<td>The Five Finalists will visit sites. During Design Phase, Finalists will Visit Campus to Present Proposals to Student Body, Visit Sites of Interest, and engage with the UMCP Community to Gather Information to Prepare Site-Specific Proposals</td>
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<tr>
<td>02/0109 – 12/15/09</td>
<td>On-Campus Presentation of Proposals From Five Finalists Made to the CPAC and ADSB -Final Review and Approval by the Facilities Council</td>
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<tr>
<td>03/01/09</td>
<td>Artists Chosen</td>
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<tr>
<td>03/22/09</td>
<td>Contracts Negotiated and Signed with Artists</td>
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<tr>
<td>09/01/09</td>
<td>Midway progress payment to Artists</td>
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<tr>
<td>12/09 – 02/10</td>
<td>Installation of Art Work</td>
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<td>03/10</td>
<td><strong>Dedication &amp; Reception</strong> <em>(in consideration of weather)</em></td>
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